

# Text Indexing

## Lecture 08: LZ and BWT Compressed Indices

Florian Kurpicz

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<https://pingo.scc.kit.edu/669011>

## Recap: FM-Index and $r$ -Index

- based on backwards-search
- used to answer *rank*-queries on *BWT*

**Function** *BackwardsSearch*( $P[1..n]$ ,  $C$ ,  $rank$ ):

```
1 |  $s = 1, e = n$ 
2 | for  $i = m, \dots, 1$  do
3 | |  $s = C[P[i]] + rank_{P[i]}(s - 1) + 1$ 
4 | |  $e = C[P[i]] + rank_{P[i]}(e)$ 
5 | | if  $s > e$  then
6 | | | return  $\emptyset$ 
7 | return  $[s, e]$ 
```

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- used to answer  $rank$ -queries on  $BWT$

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- build wavelet tree directly on  $BWT$
- wavelet tree can be  $H_0$  compressed
- blind to repetitions

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### $r$ -Index

- many arrays with  $r$  entries
- build wavelet tree on one of these arrays
- size in numbers of *BWT* runs  $r$

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# Different Types of Compression

## Statistical Coding

- based on frequencies of characters
- results in size  $|T| \cdot H_k(T)$ 
  - ⓘ  $k$ -th order empirical entropy
- good if frequencies are skewed

- blind to repetitions

$$\underbrace{|T \dots T|}_{\ell} \cdot H_k(\underbrace{T \dots T}_{\ell}) \approx \ell |T| \cdot H_k(T)$$

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## LZ-Compression

- references to previous occurrences
- each LZ factor can be encoded in  $O(1)$  space
- good for repetitions
- index in this lecture

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## LZ-Compression

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- index in this lecture

## BWT-Compression

- used in powerful index
- theoretical insight in this lecture



# LZ-Compressed Index

## Definition: LZ77 Factorization [ZL77]

Given a text  $T$  of length  $n$  over an alphabet  $\Sigma$ , the **LZ77 factorization** is

- a set of  $z$  factors  $f_1, f_2, \dots, f_z \in \Sigma^+$ , such that
- $T = f_1 f_2 \dots f_z$  and for all  $i \in [1, z]$   $f_i$  is
- single character not occurring in  $f_1 \dots f_{i-1}$  or
- longest substring occurring  $\geq 2$  times in  $f_1 \dots f_i$

$T =$  ababbbbaba\$

- |                |               |
|----------------|---------------|
| ■ $f_1 = a$    | ■ $f_4 = bbb$ |
| ■ $f_2 = b$    | ■ $f_5 = aba$ |
| ■ $f_3 = abab$ | ■ $f_6 = \$$  |

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## Now

- LZ-compressed replacement for wavelet trees
- *rank* and *access* queries  $\text{\textcircled{i}}$  *select* also supported
- LZ-compression better than  $H_k$ -compression

# Block Trees [Bel+21] (1/4)

## Definition: Block Tree (1/4)

Given a text  $T$  of length  $n$  over an alphabet of size  $\sigma$

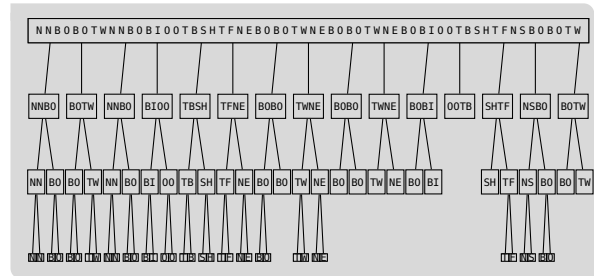
- $\tau, s \in \mathbb{N}$  greater 1
- assume that  $n = s \cdot \tau^h$  for some  $h \in \mathbb{N}$
- append  $\$s$  until  $n$  has this form

A **block tree** is a

- perfectly balanced tree with height  $h$
- that may have leaves at higher levels

such that

- the root has  $s$  children,
- each other inner node has  $\tau$  children



# Block Trees (2/4)

## Definition: Block Tree (2/4)

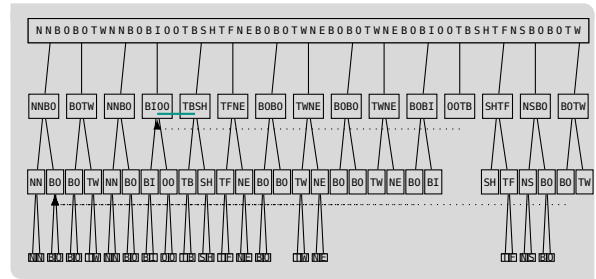
In a block tree, leaves at

- the last level store characters or substrings of  $T$
- at higher levels store special leftward pointer

Each node  $u$

- represents a block  $B^u$
- which is a substring of  $T$  identified by a position

The root represents  $T$  and its children consecutive blocks of  $T$  of size  $n/s$



# Block Trees (3/4)

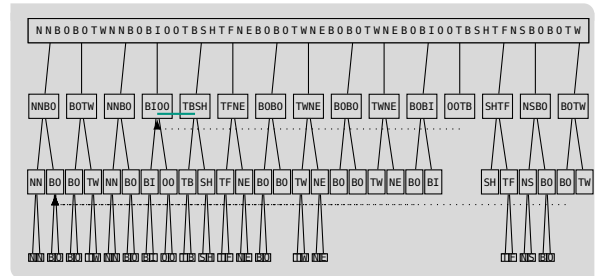
## Definition: Block Tree (3/4)

Let  $\ell_u$  be the level (depth) of node  $u$

- the level of the root is 0

Let  $B_1, B_2, \dots$  be the blocks represented at level  $\ell_u$  from left to right

- for any  $i$ ,  $B_i$  and  $B_{i+1}$  are consecutive in  $T$
- if  $B_i B_{i+1}$  are the leftmost occurrence in  $T$ , the nodes representing the blocks are **marked**



# Block Trees (4/4)

## Definition: Block Tree (4/4)

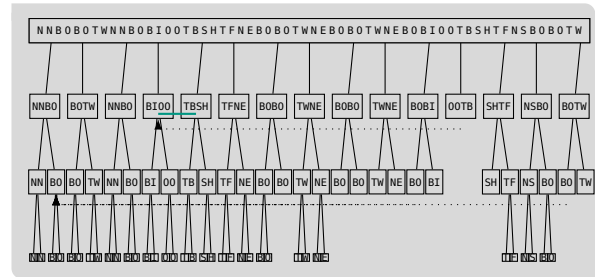
If node  $u$  is marked, then

- it is an internal node
- with  $\tau$  children

otherwise, if node  $u$  is not marked, then

- $u$  is a leaf storing
- pointers to nodes  $v_i, v_{i+1}$  at the same level
  - that represent blocks  $B_i$  and  $B_{i+1}$
  - covering the leftmost occurrence of  $B^u$
- offset to the occurrence of  $B^u$  in  $B_i B_{i+1}$

leaves on last level store text explicitly



- $|B^u| = n / (s\tau^{\ell_u - 1})$
- if  $|B_u|$  is small enough, store text explicitly
  - ⓘ  $|B^u| \in \Theta(\lg_{\sigma} n)$

# Block Trees are LZ Compressed (1/2)

## Lemma: Number of Blocks per Level

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## Proof (Sketch)

Let  $\ell > 0$  be a level in the block tree and

- $C = B_{i-1}B_iB_{i+1}$  a concatenation of three consecutive blocks at level  $\ell - 1$
- not containing the end of an LZ factor
- thus a leftwards occurrence in  $T$



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  - $O(\lg_\sigma n)$  symbols of  $\lceil \lg n \rceil$  bits
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- rounding up length adds  $\leq Oh\tau$  blocks per level

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## Block Trees are LZ Compressed (2/2)

### Lemma: Space Requirements of Block Trees

Given a text  $T$  of length  $n$  over an alphabet of size  $\sigma$  and integers  $s, \tau > 1$ , a block tree of  $T$  has height  $h = \lg_{\tau} \frac{n \lg \sigma}{s \lg n}$ . The block tree requires

$$O\left(\left(s + z_{\tau} \lg_{\tau} \frac{n \lg \sigma}{s \lg n}\right) \lg n\right) \text{ bits of space,}$$

where  $z$  is the number of LZ77 factors of  $T$

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where  $z$  is the number of LZ77 factors of  $T$

- $s = z$  results in a tree of height  $O\left(\lg_{\tau} \frac{n \lg \sigma}{z \lg n}\right)$
- space requirements  $O\left(z_{\tau} \lg_{\tau} \frac{n \lg \sigma}{z \lg n}\right)$  bits
- however  $z$  not known

# Access Queries in Block Trees

- queries are easy to realize
- if not supported directly, additional information can be stored for blocks

- example on the board 

## Access Query

Given position  $i$  return  $T[i]$


- follow nodes that represent block containing  $T[i]$
- if not marked follow pointer and consider offset
- at leaf, if last level, return character
- else, follow pointer and continue

- time  $O(\lg_{\tau} \frac{n \lg \sigma}{s \lg n})$

# Rank Queries in Block Trees


- for each block add histogram  $Hist_{B_u}$  for prefix of  $T$  up to block (not containing)
- $O(\sigma(s + z_T \lg_\tau \frac{n \lg n}{s \lg n}) \lg n)$  bits of space

■ time  $O(\lg_\tau \frac{n \lg \sigma}{s \lg n})$

■ example on the board 

## Rank Query

Given position  $i$  and character  $\alpha$  return  $rank_\alpha(T, i)$

- follow nodes that represent block containing  $T[i]$
- remember  $Hist_{B_u}[\alpha]$
- if not marked follow pointer and consider offset
- at leaf, if last level, compute local rank  binary rank for each character
- else, follow pointer and continue

# Construction of Block Trees



## $O(n)$ Working Space

- build Aho-Corasick automaton for containing all pairs of consecutive unmarked blocks
- identify unmarked blocks on next level
- $O(n(1 + \lg_{\tau} \frac{\Sigma}{s}))$  time and  $O(n)$  space

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## $O(s + z\tau)$ Working Space

- replace Aho-Corasick automaton with Karp-Rabin fingerprints
- validate if matching fingerprints due to matching strings **⚠ Monte Carlo algorithm**
- $O(n(1 + \lg_{\tau} \frac{z}{s}))$  expected time and  $O(n)$  space
- only expected construction time!

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- queries very fast in practice
- construction very slow in practice
- good topic for thesis 😊



# Relation Between BWT Runs and LZ Factors [KK20] (1/3)

Let  $T$  be a text, then

- $r(T)$  is number of *BWT* runs of  $T$
- $z(T)$  is number of LZ77 factors of  $T$

## Definition: Burrows-Wheeler Transform [BW94]

Given a text  $T$  of length  $n$  and its suffix array  $SA$ , for  $i \in [1, n]$  the **Burrows-Wheeler transform** is

$$BWT[i] = \begin{cases} T[SA[i] - 1] & SA[i] > 0 \\ \$ & SA[i] = 0 \end{cases}$$

	1	2	3	4	5	6	7	8	9	10	11	12	13
$T$	a	b	a	b	c	a	b	c	a	b	b	a	\$
$SA$	13	12	1	9	6	3	11	2	10	7	4	8	5
$LCP$	0	0	1	2	2	5	0	2	1	1	4	0	3
$BWT$	a	b	\$	c	c	b	b	a	a	a	a	b	b

## Relation Between BWT Runs and LZ Factors (2/3)

### Lemma: Number of BWT Runs

Let  $T$  be a text of length  $n$ , then

$$r(T) \in O(z(T) \lg^2 n)$$

- $LCP[i]$  is **irreducible** if  $i = 1$  or  $BWT[i] \neq BWT[i - 1]$
- number of irreducible LCP-values is  $r(T)$

### Lemma: Sum of Irreducible LCP-Values

The number of irreducible LCP-Values in  $[\ell, 2\ell]$  is in  $O(z\ell \lg n)$


- $r(T)$  is number of irreducible LCP-values
- apply lemma for  $[2^i, 2^{i+1})$  for  $i \in [0, \lfloor \lg n \rfloor]$
- number of  $LCP[i] = 0$  entries is  $\sigma \leq z$

# Relation Between BWT Runs and LZ Factors (3/3)

## Lemma: Number of Occurrences of Substrings

For any  $\ell > 1$ , the number of distinct substrings of  $T$  of length  $\ell$  is  $\leq z\ell$

## Proof (Sketch)

- consider any substring of length  $\ell > 1$
- if substring is contained in LZ factor, there is previous occurrence
- distinct substrings overlap LZ factors
- there are at most  $\ell$  substring per end of LZ factor 

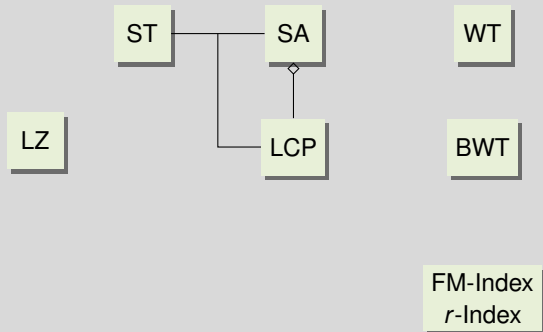
- use number of distinct substrings
- to show that the number of irreducible LCP-values
- is limited as stated in lemma

# Conclusion and Outlook

## This Lecture

- block trees
- $r \in O(z \lg^2 n)$

## Linear Time Construction



# Conclusion and Outlook

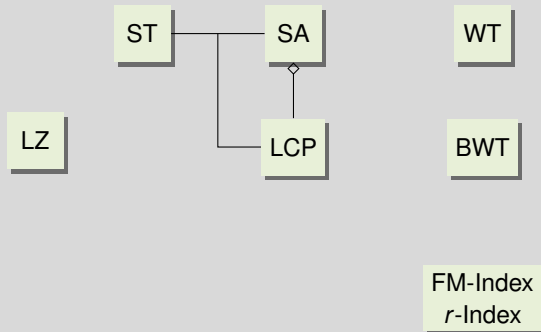
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## Open Questions

- efficient block tree construction
- linear time block tree construction

## Linear Time Construction



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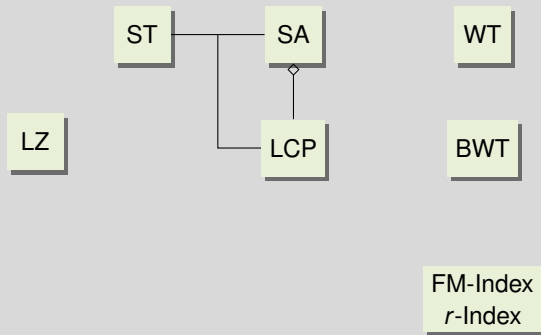
## Open Questions

- efficient block tree construction
- linear time block tree construction

## Next Lecture

- suffix array construction in different models of computation

## Linear Time Construction



# Bibliography I

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