

Text Indexing

Lecture 07: FM-Index and r-Index

Florian Kurpicz



PINGO

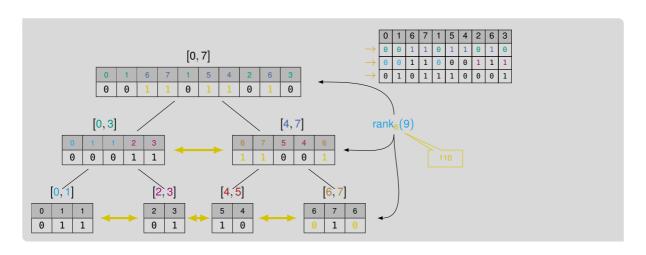




https://pingo.scc.kit.edu/022183

Recap: Wavelet Trees









0	1	3	7	1	5	4	2	6	3
0	1	1	0	1	0	0	0	0	1
0	7	5	4	2	6	1	3	1	3
0	1	0	0	0	1	1	0	1	0
0	5	4	2	7	6				
1	0	0	1	0	1				
5	4	0	2						
0	1	1	0						

intervals are only missing to the right (white space)

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no holes allow for easy querying

- build wavelet tree for compressed text
- compress text using bit-wise negated canonical Huffman-codes
- can a wavelet tree be compressed further?
- PINGO are there compressed bit vectors with O(1) access time?

Bit Vector Compression (1/2)



- compress (sparse) bit vectors
- bit vector contains k one bits
- use $O(k \lg \frac{n}{k}) + o(n)$ bits
- retrieve $\Theta(\lg n)$ bits at the same time
- similar to rank data structure
- split bit vector into (super-)blocks
- blocks of size $s = \frac{\lg n}{2}$
- super-blocks of size $s' = s^2$

Array C

number of ones in i-th block

Lookup-Tables Li

- for $i \in [0, s]$ store lookup-table containing all bit vectors with i one bits
- use variable-length codes to identify content of block
- concatenate all codes in bit vector V

Bit Vector V

- let k_i be number of ones in i-th block
- use $\lceil \lg {s \choose k_i} \rceil$ bits to encode block position in lookup-table
- concatenate all codes

Bit Vector Compression 2 (2/2)



Array SBlock

- for every super-block i, SBlock[i] contains position of encoding of first block in i-th super-block in V
- [Ig n] bits per entry

Array Block

for every block i, Block[i] contains position of encoding of *i*-th block in *V* relative to its super-block

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O(lg lg n) bits per entry

Lemma: Compressed Bit Vectors

A bit vector of size *n* containing *k* ones can be represented using $O(k \lg \frac{n}{k}) + o(n)$ bits allowing O(1) time access to individual bits

- $|C| = O(\frac{n}{s} \lg s) = o(n)$ bits
- $|SBlock| = O(\frac{n}{s'} \lg n) = o(n)$ bits
- $|Block| = O(\frac{n}{s} \lg s) = o(n)$ bits
- $\sum_{k=0}^{s} |L_k| \le (s+1)2^s s = o(n)$ bits
- $|V| = \sum_{i=1}^{\lceil n/s \rceil} \lceil \lg \binom{s}{k} \rceil \le \lg \binom{n}{k} + n/s \le 1$ $\lg((n/k)^k) + n/s = k \lg \frac{n}{k} + O(\frac{n}{\lg n})$ bits





```
Function BackwardsSearch(P[1..n], C, rank):

1 | s = 1, e = n

2 | for i = m, ..., 1 do

3 | s = C[P[i]] + rank_{P[i]}(s-1) + 1

4 | e = C[P[i]] + rank_{P[i]}(e)

5 | if s > e then

6 | return \emptyset

7 | return [s, e]
```

- no access to text or SA required
- no binary search
- existential queries are easy
- counting queries are easy
- reporting queries require additional information
- example on the board <a>

The FM-Index [FM00]



Building Blocks of FM-Index

- wavelet tree on BWT providing rank-function
- C-array
- sampled suffix array with sample rate s
- bit vector marking sampled suffix array positions

Lemma: FM-Index

Given a text T of length n over an alphabet of size σ , the FM-index requires $O(n \lg \sigma)$ bits of space and can answer counting queries in $O(m \lg \sigma)$ time and reporting queries in $O(occ + m \lg \sigma)$ time

Space Requirements

- wavelet tree: $n\lceil \lg \sigma \rceil (1 + o(1))$ bits
- *C*-array: $\sigma\lceil \lg n \rceil$ bits n(1 + o(1)) bits if $\sigma \ge \frac{n}{\lg n}$
- sampled suffix array: $\frac{n}{s} \lceil \lg n \rceil$ bits
- bit vector: n(1 + o(1)) bits
- space and time bounds can be achieved with $s = \lg_{\alpha} n$

Conclusion FM-Index



- FM-index is easy to compress
- wavelet tree on BWT can be compressed
- bit vector can be compressed
- very small in comparison with suffix tree or suffix array
- compression does not make use of structure of BWT • wavelet trees are compressed using Huffman-codes

Definition: Run (simplified, recap)

Given a text T of length n, we call its substring T[i..j] a run, if

- $T[k] = T[\ell]$ for all $k, \ell \in [i, j]$ and
- $T[i-1] \neq T[i]$ and $T[j+1] \neq T[j]$

• (To be more precise, this is a definition for a run of a periodic substring with smallest period 1, but this is not important for this lecture)

1 2 3 4 5 6 7 8 9 0 11 12 13 L a b \$ c c b b a a a a b b

Motivation: r-Index



- next: compressed index
- how to measure compressibility?

Measure for Compressibility

- k-th order empirical entropy H_k
- number of L7 factors z
- number of BWT runs r
- z and r not blind to repetitions
- how do they relate?

Lemma: BWT runs and LZ factors [KK20]

Given a text T of length n. Let z be the number of LZ77 factors and r the number of runs in T's BWT. then

$$r \in O(z \lg^2 n)$$

more details in next lecture





```
Function BackwardsSearch(P[1..n], C, rank):

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```

Goals

- simulate BWT and rank on BWT in
- $O(r \lg n)$ bits of space

The *r*-Index [GNP20] (1/3)



Given a text T of length n over an alphabet Σ and its BWT, the r-index of this text consists of the following data structures

Array I

I[i] stores position of i-th run in BWT

Array L'

- L'[i] stores character of i-th run in BWT
- build wavelet tree for L'

Array R

- lengths of BWT runs stably sorted by runs' characters
- accumulate for each character by performing exclusive prefix sum over run lengths'

Array C'

• $C'[\alpha]$ stores the start of the run lengths in R for each character $\alpha \in \Sigma$ starting at 0

Bit Vector B

 compressed bit vector of length n containing ones at positions where BWT runs start and rank-support

The r-Index (2/3)



$rank_{\alpha}(BWT, i)$ with r-Index

- compute number j of run $(j = rank_1(B, i))$
- compute position k in R ($k = C'[\alpha]$)
- compute number ℓ of α runs before the j-th run $(\ell = rank_{\alpha}(L', j-1))$
- compute number k of α s before the j-th run $(k = R[k + \ell])$
- compute character β of run ($\beta = L'[j]$)
- if $\alpha \neq \beta$ return $k \oplus i$ is not in the run
- else return k + i I[j] + 1 i is in the run

The r-Index (3/3)



Lemma: Space Requirements *r*-Index

Given a text T of length n over an alphabet of size σ that has *r BWT* runs, then its *r*-index requires

$$O(r \lg n)$$
bits

and can answer *rank*-queries on the *BWT* in $O(\lg \sigma)$. Given a pattern of length m, the r-index can answer pattern matching queries in time

$$O(m \log \sigma)$$

what about reporting queries?

Locating Occurrences (Sketch)



- modify backwards-search that it maintains SA[e]
- after backwards-search output $SA[e], SA[e-1], \ldots, SA[s]$
- in $O(r \lg n)$ bits and $O(occ \cdot \lg \lg r)$ time

Maintaining SA[e]

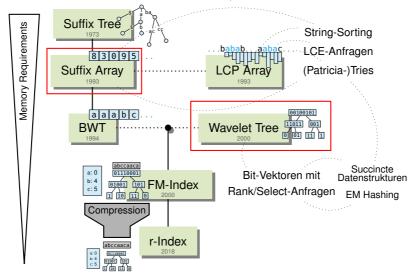
- sample SA positions at ends of runs
- if next character is BWT[e], then next SA[e'] is SA[e]-1
- otherwise locate end of run and extract sample

Output Result

- following LF not possible o unbounded
- deduce SA[i-1] from SA[i]
- character in L and F in same order
- only beginning of runs complicated
- for every character build predecessor data structure over sampled SA-values at end of runs
- associate with \(\langle i, SA[i] \rangle\)
- PINGO why can't we sample the SA as we did in the FM-index?



From the Suffix Tree to the *r*-Index—Questions?



Bibliography I



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- [KK20] Dominik Kempa and Tomasz Kociumaka. "Resolution of the Burrows-Wheeler Transform Conjecture". In: FOCS. IEEE, 2020, pages 1002-1013. DOI: 10.1109/F0CS46700.2020.00097.